

KITCHEN THEATRE COMPANY PLAY SUBMISSION APPLICATION

Before submitting an application and play to the Kitchen Theatre Company, please review the following information:

- Playwrights will be contacted when KTC has received their play. However, due to the high volume of play submissions that the theatre receives, KTC is unable to contact every playwright when their play is not selected to be produced. **Please do not e-mail or call the theatre with inquiries about a submission.** Keep in mind that unsolicited plays may take up to **ten months** to be read.
- KTC is highly unlikely to produce a play with more than 5 characters and more likely to produce a play with 4 or fewer characters.
- For more specific information about what kind of work KTC produces, visit the "History" page on our website.
- KTC does not accept one act plays unless they are of full-length run time (seventy-five to ninety minutes).
- KTC does accept musicals on the condition that they meet the above character count and run time rules. Must include recording of at least three songs and full piano score.
- Plays from international playwrights are accepted and encouraged. However, the plays must be written in English or translated into English.
- Playwrights may submit only 1 play within an 18-month period.

Please complete this form and send it along with the first ten pages of dialogue in PDF format to submissions@kitchentheatre.org.

Submission Date:

Play Title: _____

Playwright's Name (Last, First): _____

Co-writer/collaborator (if applicable): _____

Playwright's E-mail: _____

Playwright's Mailing Address: _____

Playwright's Primary Phone Number: _____ Secondary Phone Number: _____

Number of Pages: ____ Running Length (if known): ____

Number of Characters: M____ F____ Total ____

If characters are not gender specific please explain:

Please provide a FULL synopsis of your play (synopsis is not confined to the space below):

Character Breakdown:

TECHNICAL REQUIRMENTS:

Please list past productions, readings, or workshops of this play (when and where), if any: